

## Nicolas Danielson

Seattle, WA

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### *Sound Designer, Musician, Composer*

#### **Skills:**

- Sound design, audio engineering and foley recording - knowledgeable with multiple DAW's, including Digital Performer and Pro Tools.
- Composing music for various ensembles.
- Equally confident on both MAC and PC platforms. MS Excel-savvy.

#### **Relevant Experience:**

March 2011 - Current: WB Games, **Associate Sound Designer (contract)** Seattle, WA

- [Gotham City Imposters](#) – VO cutting and processing.
- TBA.

March 2011 – Current: [Monkey Prism Games](#), **Sounds and Concepts** Seattle, WA

- Co-created and did sound design for Monkey Prism's latest release, "[Bugs and Dolls](#)", an interactive/educational children's application for iOS devices.
- Co-wrote story and did sound design for Monkey Prism's latest release "[Riley and the Magical Laundry Basket](#)", an interactive children's book for iPad/iPhone.
- Edited audio for [Peanut Butter Jelly Time](#), the iPhone app.

October 2011: MB Concepts, Inc, **Sound Design** Seattle, WA

- Sound design for a children's game for iOS (due to confidentiality, this is all that can be disclosed at this time).

May 2011: Red Valise Records, **Sound Designer for Music Video** Seattle, WA

- [View on Vimeo Here](#)
- Sound design for the opening and closing dramatic sequences in a music video for Kate Tucker's song Bullet Train.
- Performance and (manipulation) of Telemann's G Major Viola Concerto as background music (with Brianna Atwell on viola).

April 2011: Turbodog Productions, **Audio Editor** NYC, NY (remote)

- Emergency audio editing for national TV spot.

May 2009 – June 2009: MaxPowerSoft, **Co-created iPhone Application** Seattle, WA

- Used Blender 3D to create all 3D models used in the app.
- Wrote and recorded theme music, and created/edited all audio assets.
- Created majority of the images for the app, using Adobe Photoshop.
- Quality Assured app through rigorous testing modules.

August 2008: Cellfrog, **Audio Engineer** Seattle, WA

- Recorded and processed voice assets for the telephony menu system of a Web 2.0 phone conferencing solution.
- Worked with sample rates and EQ to achieve quality audio with minimal file size.

October 2008: [Kate Tucker](#), **Starbucks Compilation Album (Sweetheart)** @Studio Litho - Seattle, WA

- Composed/performed piano parts for a recording of “I’m on Fire” (Bruce Springsteen) for Starbucks compilation album with massive nationwide distribution. Released February 2009.

May 2008 – July 2008: [The Kindness Kind](#), **Album (Self-titled)** @ Avast - Seattle, WA

- Songwriting, production, arrangement, and keyboard.
- Recorded and edited sounds (in Digital Performer) to create song-specific sample-based instruments; i.e. a 60-note instrument made from a broken upright piano harp and ebow. Formed within Kontakt2.

April 2007: [The Kindness Kind](#), **Album (A Novel)** @ Bear Creek Studio - Seattle, WA

- Songwriting, production, arrangement, and keyboard.
- Recorded, edited and processed various real-life sounds (using Digital Performer) and integrated with songs; i.e. taking environmental sounds recorded in Japan and mixing them with a violinist playing a piece through a cell phone on speaker.

Winter 2006 – Spring 2007: [Kate Tucker & the Sons of Sweden](#), **Album (self-titled)** @Bear Creek Studio - Seattle, WA

- Composition/performance of keyboard parts, programming, song arrangement, and pre-production.

Summer 2005: Dolour – **Drummer for U.S. Tour**

Spring 2005: [Kate Tucker](#), **Album (Eros Turannos)** @ Bear Creek Studio - Seattle, WA

- Composition/performance of keyboard and drum set, song arrangement, and pre-production.

### **Education:**

2004 – 2005 [Pacific Northwest Film Scoring Program](#) Seattle, WA

- Film Scoring I and II (Hummie Mann): Studied technology and jazz/pop harmony and composition conventions.
- Audio for Interactive Games (Scott Selfon): Studied sound design, compression types, tools such as Microsoft DirectSound, and specific case studies.

2001 – 2002 Central Washington University Ellensburg, WA

- BMS in Music Business: Continued study of piano performance as well as focusing further on expanding drum skills.

1996 – 2000 Central Washington University Ellensburg, WA

- BS in Music, cum laude: Studied piano performance

### **Current Musical Activities:**

- [Don't Be a Lout Music](#) - Owner of music label.
- Seattle Rock Orchestra – Pianist/Keyboardist in SRO backing band.
- New Seattle Orchestra – Celeste, etc.
- [Academy of Music Northwest](#) – Substitute ensemble coach, and Performance Hour assistant.
- Various teaching, coaching and accompanying.

### **Extracurricular:**

- Music production and performance, keeping up on science and technology, reading, running and biking.